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| **Business Model Canvas E Commerce Komputer Kelompok 6**  **Anggota:**  **Fauzan Abdurrahman(1806065)**  **Kiki Indra Nugraha(1806055)**  **Muhammad Zidan Fauzan(1806067)** | | |
|  |  | |  | | |  |  |
| **Key Partners** | **Key Activities** | **Value Propositions** | | | **Customer Relationships** | | **Customer Segments** |
| -Supplier hardware dan software komputer  - J&T  - JNE  - Bank  - E-Wallet  - E-Money | - Proses Penyetokan Barang  - Pengiriman Barang | Menjual hardware dan software komputer dengan harga murah dan berkualitas | | | | - Promo  - Diskon | - Pelajar  - Mahasiswa  -Masyarakat Umum |
| **Key Resources** | **Channels** |
| Hardware dan software komputer berkualitas dari berbagai merek terkemuka | - E Commerce |
| **Cost Structure** | | | | **Revenue Streams** | | | |
| Biaya :  Produk,Gaji Pegawai,Transport | | | | - Profit : Penjualan dari hasil toko E Commerce | | | |
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